



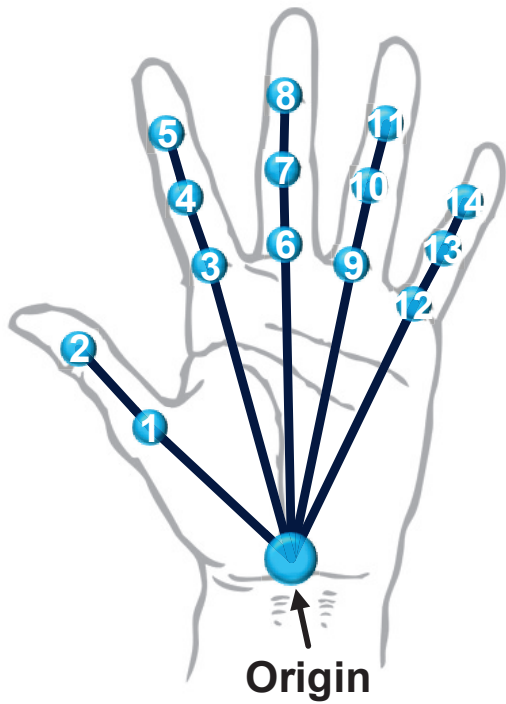
香港城市大學
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WR-Hand:

Wearable Armband Can Track User's Hand

Yang Liu, Chengdong Lin, Zhenjiang Li
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Human Hand Tracking



SL Translation



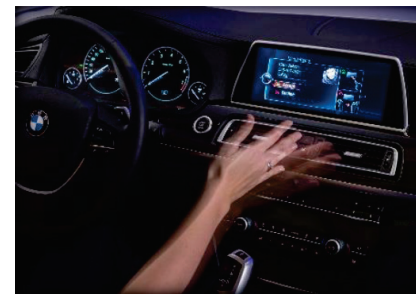
HCI



Gaming



Smart Home



Smart Car

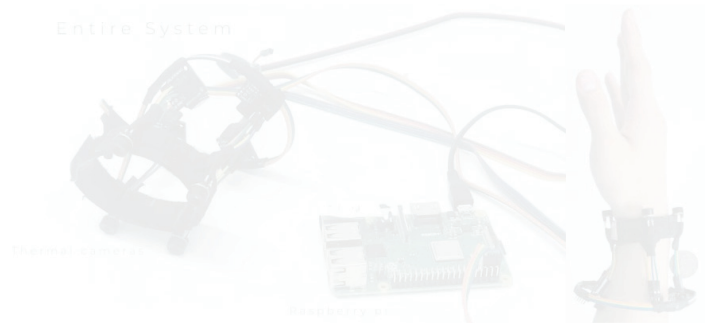


AR/VR

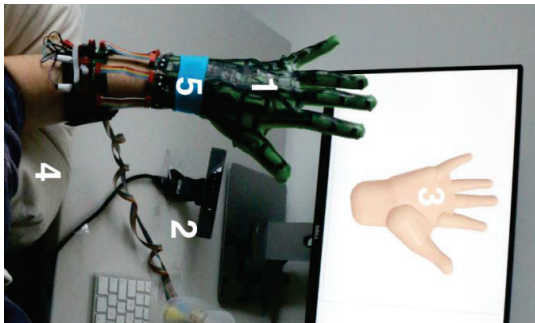
Existing Works



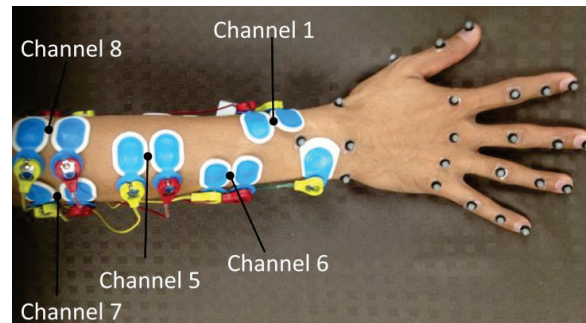
Leap Motion



Wearable thermal cameras



Soft glove



Isolated EMG sensors

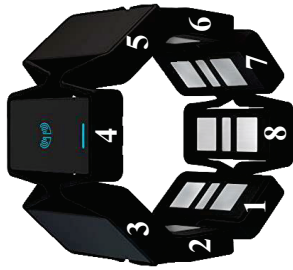
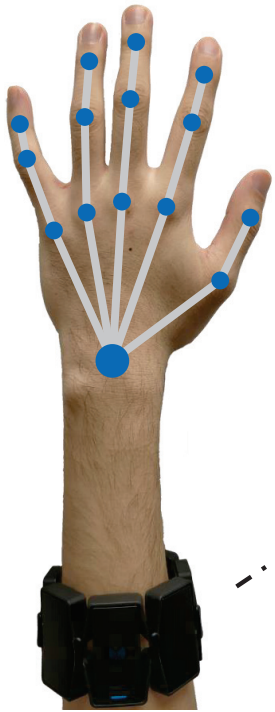
Not portable

Limited service area

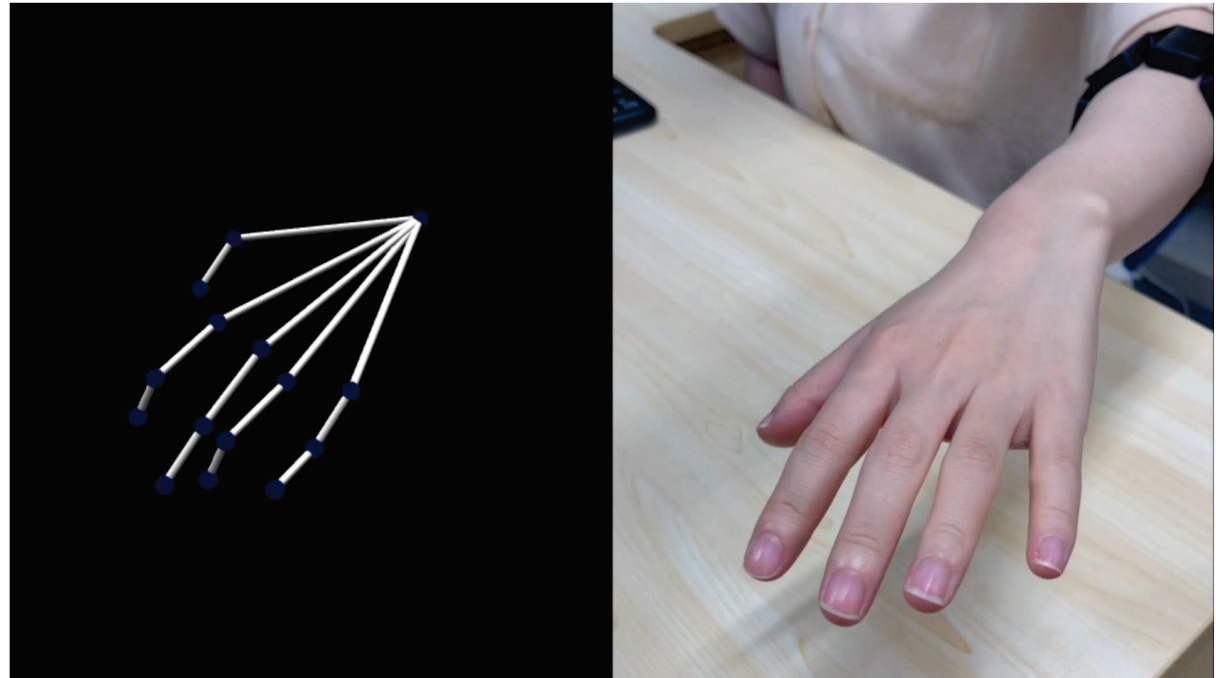
Ambient condition

User Unfriendly

Our System: WR-Hand

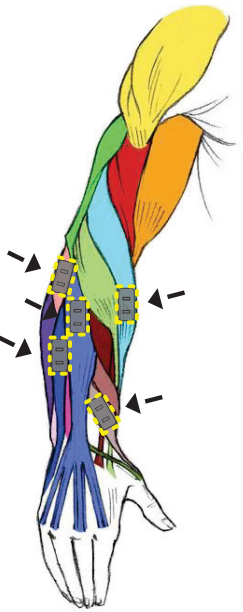


Armband



EMG Sensors

Existing bio-medical models:



Sensing **specific spots**

Strong signals

Isolated signals

Using armband:



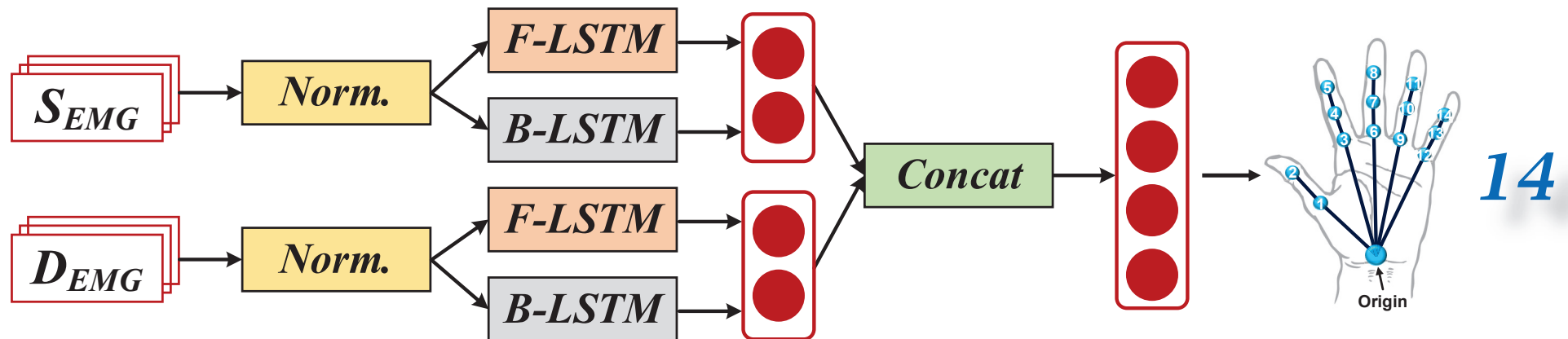
Sensing **cross-section**

Weak signals

Mixed signals

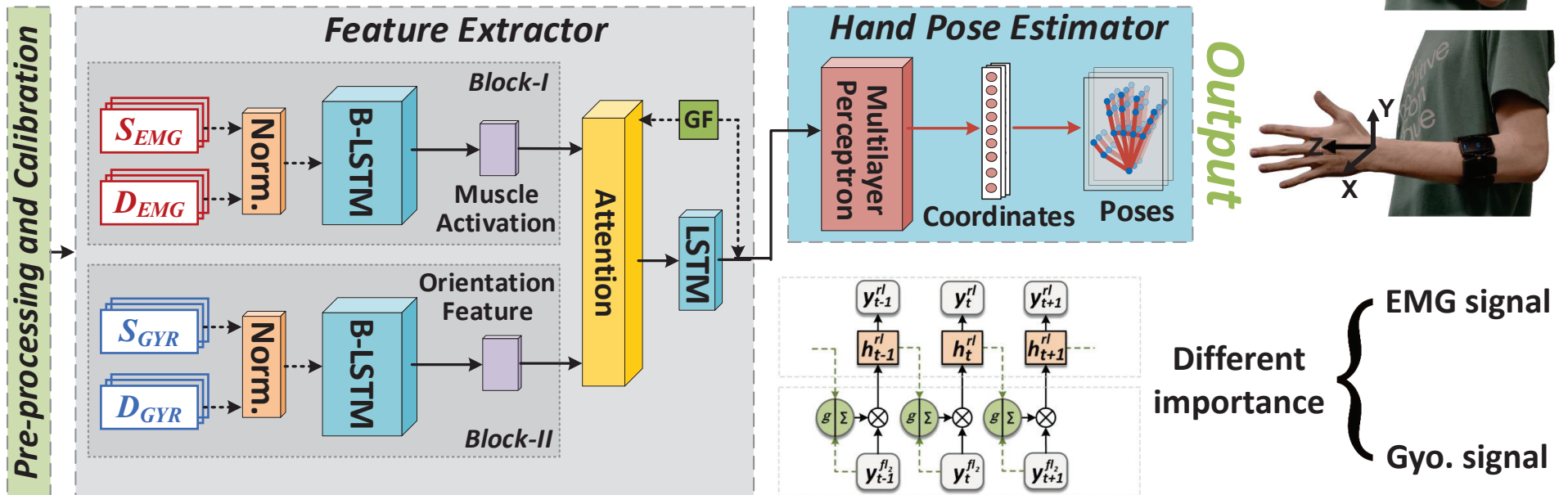
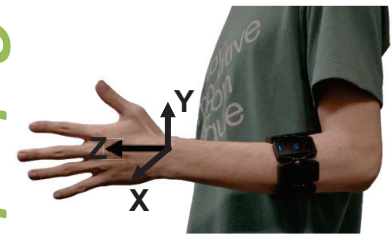
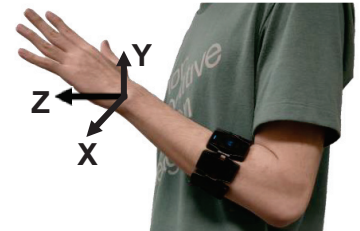
Primary Hand Pose Recovery

- Bio-models meet armband data?
 - Recursive functions → **Ineffective**
- RNN-enhanced model
 - Following bio-model **suggested steps**



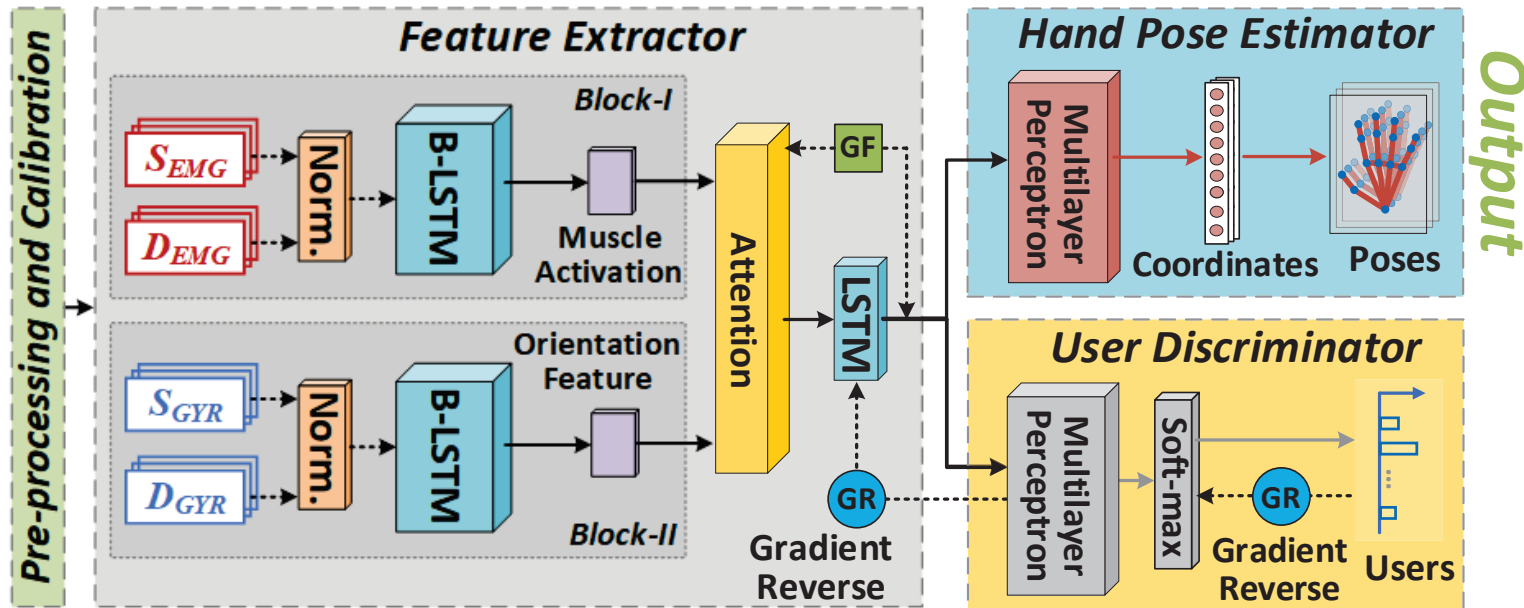
Upgraded Hand Poses

- Place poses in a **global** coordinate system
 - Forearm **orientation**



Practical Issue #1: New Users

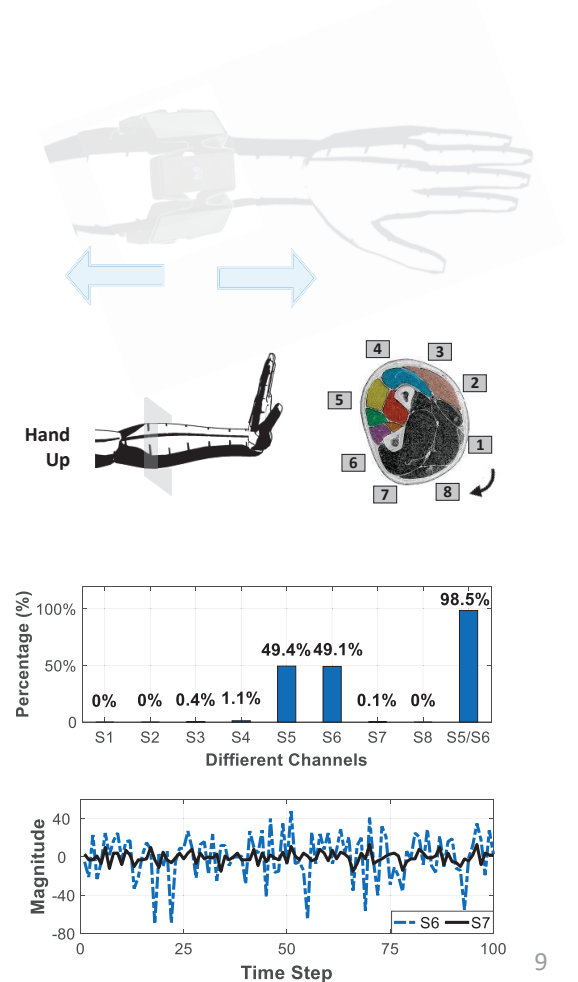
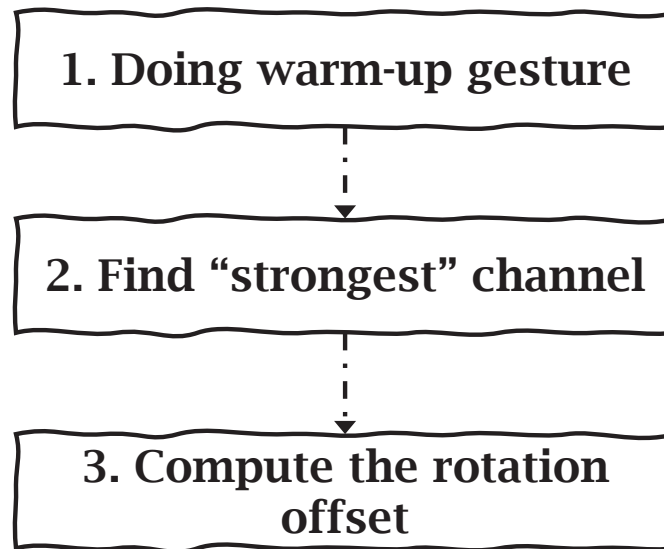
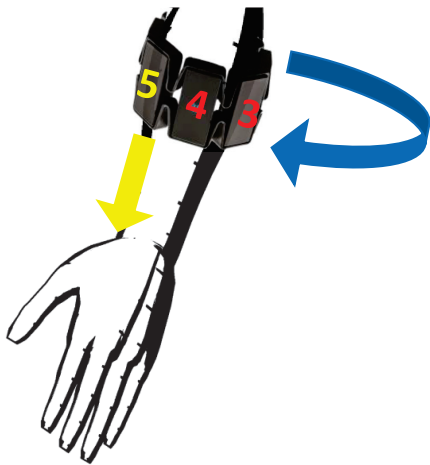
- Remove the **user-dependent** features
 - Skip training for new users (plug-and-play)



$$L_{loss}(\theta_f, \theta_e, \theta_d) = L_{tra}(\theta_f, \theta_e) - \lambda \times L_{dis}(\theta_f, \theta_d)$$

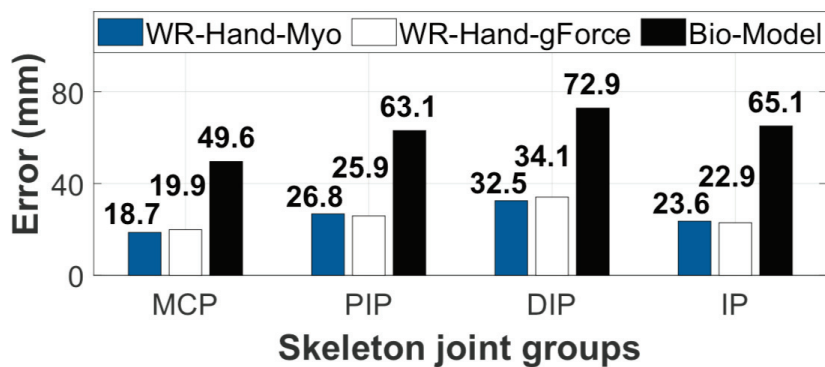
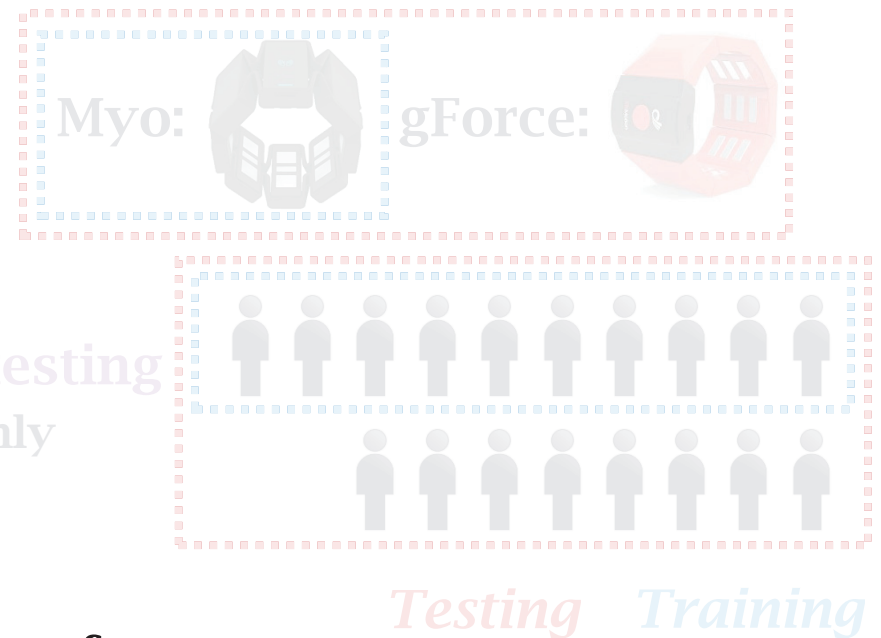
Practical Issue #2: Armband Position

- Armband wearing-position differences
 - **Distance** difference → **Normalization**
 - **Rotation** difference → **Virtual re-ordering**



Evaluation

- **Two** armbands
 - Myo data for **training** and **testing**
 - gForce data for **testing** only
- **18** subjects
 - Data from **10** subjects for **training** and **testing**
 - Data from other **8** subjects for **testing** only



- **Our performance**
 - 2.57cm error using Myo
 - 2.61cm error using gForce
 - >58% error reduction

Conclusion

- **Topic:**
 - Human hand tracking using a **commercial armband**
- **Design considerations:**
 - Hand tracking of **14 skeleton points** with **arm orientation**
 - Plug-and-play version for **new users**
 - Compensation for armband **wearing position**

Thank you

Q&A

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